

- Mentoring Program
  - Reasoning: We need to train more people to hold upper level positions.
  - I would like to see all venue leads hire an assistant who mentors people on how to run that venue. This person would handle workshops or presentations and also do quarterly Q&A sessions.
  - AANST Outreach <insert venue>.
  
- Diversity
  - Reasoning: To be a direct link between the PACT and Venue Leads.
    - Hire cis-female and genderfluid/nonbinary ST Representatives for the ST Staff
    - These representatives would work with all members of the national staff to make sure plotlines, NPCs, and other projects are safe and non-disruptive to all members.
  
- Standardize Live RP Feedback for Player Safety
  - Reasoning: We have no standardized practice to make sure a player is okay with a given scene. Having these practices should provide a safer and more inviting experience
    - Work with Coordinator side to adopt Nordic Larp Check In systems or something similar for non-immersion-breaking, live player safety check in.
  
- Encourage Cooperative Story-Driven Player Behavior
  - We need to reward those people who go out of their way to provide a fun and safe environment for other players even during situations that are often stressful.
    - VIP Awards for cooperative playstyle
      - Good behavior in killboxes
      - Self-correcting IC behavior
    - Good Death VIP
      - Characters that die and enhance the game can be awarded a portion of their VIP back.
  
- Communications
  - Reasoning: We need a better way to bridge the gap between players and storytellers. The current interaction is often toxic.
  - This could include:
    - Approving and hiring an Outreach Assistant for each venue who handles feedback through Google Forms, scheduled Q&A sessions, Discord, etc
    - We have an ST Antagonist guide for VSTs. This puts all plot/setting information in one space. However, we don't have a player version of that. The player version would simplify and publicize what's being offered without spoilers. Taglines or hashtags meant to entice players into asking their ST to run the plot.
    - We need a more productive form to provide feedback and discussion between Top/Regional and Local. The reporting systems as is could be

streamlined. With a well formatted google form we could have an ongoing way to receive feedback at each level. ST reports might improve with a new format that streamlines reporting and cuts out unnecessary information.

- Codify the Appeals Process
  - Reasoning: Too often appeals come off as frivolous and knee jerk reactions
    - Requiring a 48 hour time out will often allow someone to cool down
    - Requiring a set process to appeal will discourage people from just throwing mud at a wall and hoping something sticks.
    - It will streamline the process for necessary appeals.
    - Social media blackout process about anything being appealed. Disagreement with this violates the appeal process.
  
- ST Handbooks
  - Reasoning: We like to think everyone knows where things are but they don't. This could be a google doc shared with incoming STs by coordinators who handle elections. It can also be added to our website.
  - Just a simple google doc which shares things like:
    - Blank Report
    - Blank Plot Kit
    - Other Templates
    - Reporting Dates for all levels of STs
    - Prestige Recommendation Guidelines for Assistants
    - Website links
  
- Convention ST Handbooks
  - Reasoning: I've worked on three conventions this year. Each one has had a different set of deadlines and expectations.
  - This would include:
    - Standardized Schedule
    - Links to Standardized Folder Structure on Google Drive
    - Instructions on how to fill things out
    - Streamlining the ST side of convention work.
  
- Chronicle Planning
  - Reasoning: It seems like we always have trouble getting a chronicle started on time.
    - Transition Team
      - Requires the next chronicle to be planned for at least a year in advance.
  
- Consolidation versus Diversification

- Reasoning: We need to do a better job at balancing these two aspects. Often we offer too much and everything suffers because of it.
  - Apply a system in which we allow multiple venues with varying level of support at the regional and national level based on well documented interest levels.
    - Local can provide whatever they want. We are a gaming club and we should promote gaming.
  - If a region has a strong following for a certain thing that local VSS's are running, we encourage regional to network those local games.
  - National supports a few settings until another setting has SHOWN it requires national support. We shouldn't just run a thing because it is a thing.
- Overhaul IC Websites
  - Things and people should be easier to find and access
    - The Venue Lead's email should be on the top of their venue page
    - Their staff should be by their appropriate document, and IN their appropriate document.
    - Links to the Wiki should be easier to find.
    - Links to Virtual should be easier to find.
    - We need to make our games look more exciting. We need to update the look of our website with pictures of actual game play.
- Make our Websites look modern and SHOW gaming.
  - Reasoning: Our websites are very banal right now.
    - Make social media a thing. Standardize it and embrace it.
    - We need more photography.
    - Give people more prestige for it.
    - Make contests to promote more people doing it.
- Bring back the full floor.
  - Reasoning: Games should be about stories. Stories should be able to come and go as easily as the player wants. You shouldn't be harmed for coming up with a great 6 month concept and then being done with it. People will feel less protective of their characters. Disruptive players don't care about being behind in XP
  - Option 1 - Full XP back when you die
  - Option 2 - Full XP broken up over three months
    - If chron max is 120, you'd get 40 extra at creation and then 40 over the next two months including earned XP
- Fifth Edition

- Reasoning: We need to start thinking about how/if to include 5th edition somehow. If we don't the clubs that do this better than us will leave us behind.
  - Separate short term venue?
    - Allow Beta testing in local venues until this current masquerade chronicle is finished
    - I would NOT support a reset of this chronicle into 5th edition
    - I would NOT support a quicker end of this chronicle
    - I would support a beta test 5th edition venue that lasts 1-2 years (based on the remaining time of the Masquerade chronicle) that gives people a chance to try the new setting.